# FIPA Request When Interaction Protocol Specification

FOUNDATION FOR INTELLIGENT PHYSICAL AGENTS

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41 FIPA specifications and upcoming meetings may be found on the FIPA Web site at http://www.fipa.org/.

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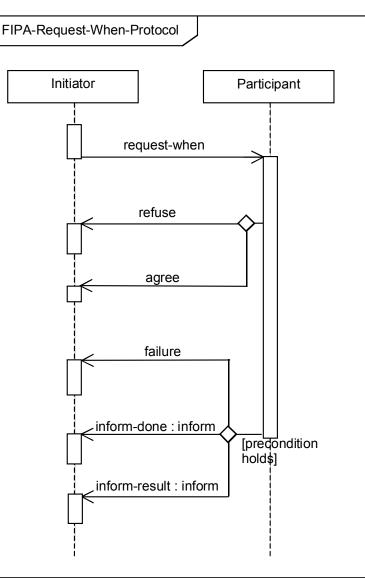
## **1 FIPA Request When Interaction Protocol**

The FIPA Request When Interaction Protocol (IP) provides a framework for the request-when communicative act (see [FIPA00037]). The initiator uses the <u>request-when</u> action to request that the participant do some action <u>at the time once</u> a given precondition becomes true. <u>If the requested agent understands the request and does</u> not initially refuse, it will agree (see [FIPA00037]) and wait until the precondition occurs. Then, it will attempt to perform the action and notify the requester accordingly. If after the initial agreement the participant is no longer able to perform the action, it will send a *refuse* action (see [FIPA00037]) to the initiator.

The representation of this IP is given in *Figure 1* which is based on extensions to UML1.x. [Odell2001] This protocol is identified by the token fipa-request-when as the value of the protocol parameter of the ACL message.

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Figure 1: FIPA Request When Interaction Protocol

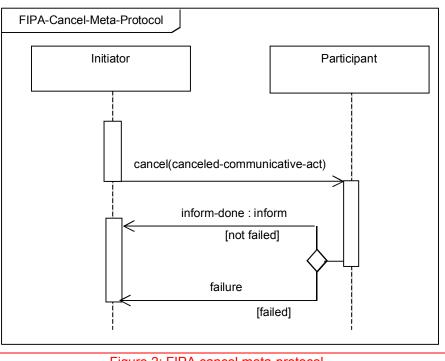
### 69 1.1 Explanation of the Protocol Flow

70 The initiator uses the request-when action to request that the participant do some action once a given precondition 71 becomes true. If the requested agent understands the request and does not initially refuse, it will agree (see 72 [FIPA00037]) and wait until the precondition occurs. Then, it will attempt to perform the action and notify the requester

- 73 accordingly. If after the initial agreement the participant is no longer able to perform the action, it will send a failure
- reaction (see [FIPA00037]) to the initiator. Once the action has completed and the failure, inform-done, or
- 75 <u>inform-result</u> has been sent, the conversation ends.
- 76 Any interaction using this interaction protocol is identified by a globally unique, non-null conversation-id, assigned
- by the Initiator. The agents involved in the interaction must tag all of its ACL messages with this conversation identifier.
   This enables each agent to manage its communication strategies and activities, e.g. it allows an agent to identify
- individual conversations and to reason across historical records of conversations.
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#### 81 **<u>1.11.2</u>** Exceptions to Interaction Protocol Flow

- At any point in the IP, the receiver of a communication can inform the sender that it did not understand what was communicated. This is accomplished by returning a not-understood communication. As such, the figure above does not depict a not-understood communication as it can occur after any communication. The communication of a not-understood within an interaction protocol may terminate the entire IP. Termination of the interaction may imply that any commitments made during the interaction are null and usid.
- that any commitments made during the interaction are null and void.
  87
- At any point in the IP, the initiator of the IP may cancel the interaction protocol by initiating the meta-protocol shown in *Figure 2*. The conversation-id of the cancel interaction is identical to the conversation-id of the interaction that the Initiator intends to cancel. The semantics of the cancel should roughly be interpreted as meaning that the initiator is no longer interested in continuing the interaction, and that it should be terminated in a manner acceptable to both the Initiator and the Participant. The Participant either informs the Initiator that the interaction is done using an informdone, or indicates the failure of the cancellation using a failure.
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- Figure 2: FIPA cancel meta-protocol
- 98 This IP is a pattern for a simple interaction type. Elaboration on this pattern will almost certainly be necessary in order 99 to specify all cases that might occur in an actual agent interaction. Real world issues such as the effects of cancelling
- to specify all cases that might occur in an actual agent interaction. Real world issues such as the effects of cancelling
   actions, asynchrony, abnormal or unexpected IP termination, nested IPs, and the like, are explicitly not addressed
- 101 <u>here.</u>

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 to specify all cases that might occur in an actual agent interaction. Real world issues of cancelling actions, asynchrony,
 abnormal or unexpected IP termination, nested IPs, and the like, are explicitly not addressed here.

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## 106 2 References

107	[FIPA00037]	FIPA Communicative Act Library Specification. Foundation for Intelligent Physical Agents, 2000.
108		http://www.fipa.org/specs/fipa00037/
109	[Odell2001]	Odell, James, H. Van Dyke Parunak, and Bernhard Bauer, "Representing Agent Interaction Protocols
110		in UML," Agent-Oriented Software Engineering, Paolo Ciancarini and Michael Wooldridge ed.,
111		Springer, Berlin, 2001, pp. 121-140. http://www.fipa.org/docs/input/f-in-00077.
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# 112 **3 Informative Annex A — ChangeLog**

## 113 3.1 2002/05/10 - version G by FIPA Architecture Board

Page 1, figure 1:	The communication labeled «inform-ref» was changed to «inform-result» for clarity. The
	purpose of this communication is to inform the initiator of a results. Inform-result implies
	inform-done.
Page 1, figure 1 :	The not-understood communication was removed.
Page 1, Figure 1:	To conform to UML 2, the protocol name was placed in a boundary, « x » is removed from
	the diamonds (xor is now the default), and the template box was removed.
Page 1, line 43 :	Moved a portion of the section introduction to the new section 1.1.
Page 1, line 56 :	Added a new section 1.1, entitled « Explanation of the Protocol Flow ».
Page 1, line 56 :	Renumbered old section 1.1 to section 1.2. Added a paragraph explaining the not-
	understood communication and its relationship with the IP.
Page x, line y:	