

FOUNDATION FOR INTELLIGENT PHYSICAL AGENTS

FIPA Brokering Interaction Protocol Specification

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39 **Contents**

40	1	FIPA Brokering Interaction Protocol	1
41	1.1	Explanation of the Interaction Protocol Flow	2
42	1.2	Exceptions to Interaction Protocol Flow	2
43	2	References	4
44	3	Informative Annex A — ChangeLog	5
45	3.1	2002/11/01 - version G by TC X2S	5

1 FIPA Brokering Interaction Protocol

The FIPA Brokering Interaction Protocol (IP) is designed to support brokerage interactions in mediated systems and in multi-agent systems, for example, [Finin97].

Generally speaking, a broker is an agent that offers a set of communication facilitation services to other agents using some knowledge about the requirements and capabilities of those agents. A typical example of brokering is one in which an agent can request a broker to find one or more agents who can answer a query. The broker then determines a set of appropriate agents to which to forward the query, sends the query to those agents and relays their answers back to the original requestor. The use of brokerage agents can significantly simplify the task of interaction with agents in a multi-agent system. Additionally, brokering agents also enable a system to be adaptable and robust in dynamic situations, supporting scalability and security control at the brokering agent.

The representation of this IP is given in *Figure 1* which is based on an extension of UML 1.x. [Odell2001]. This protocol is identified by the token `fipa-brokering` as the value of the `protocol` parameter of the ACL message.

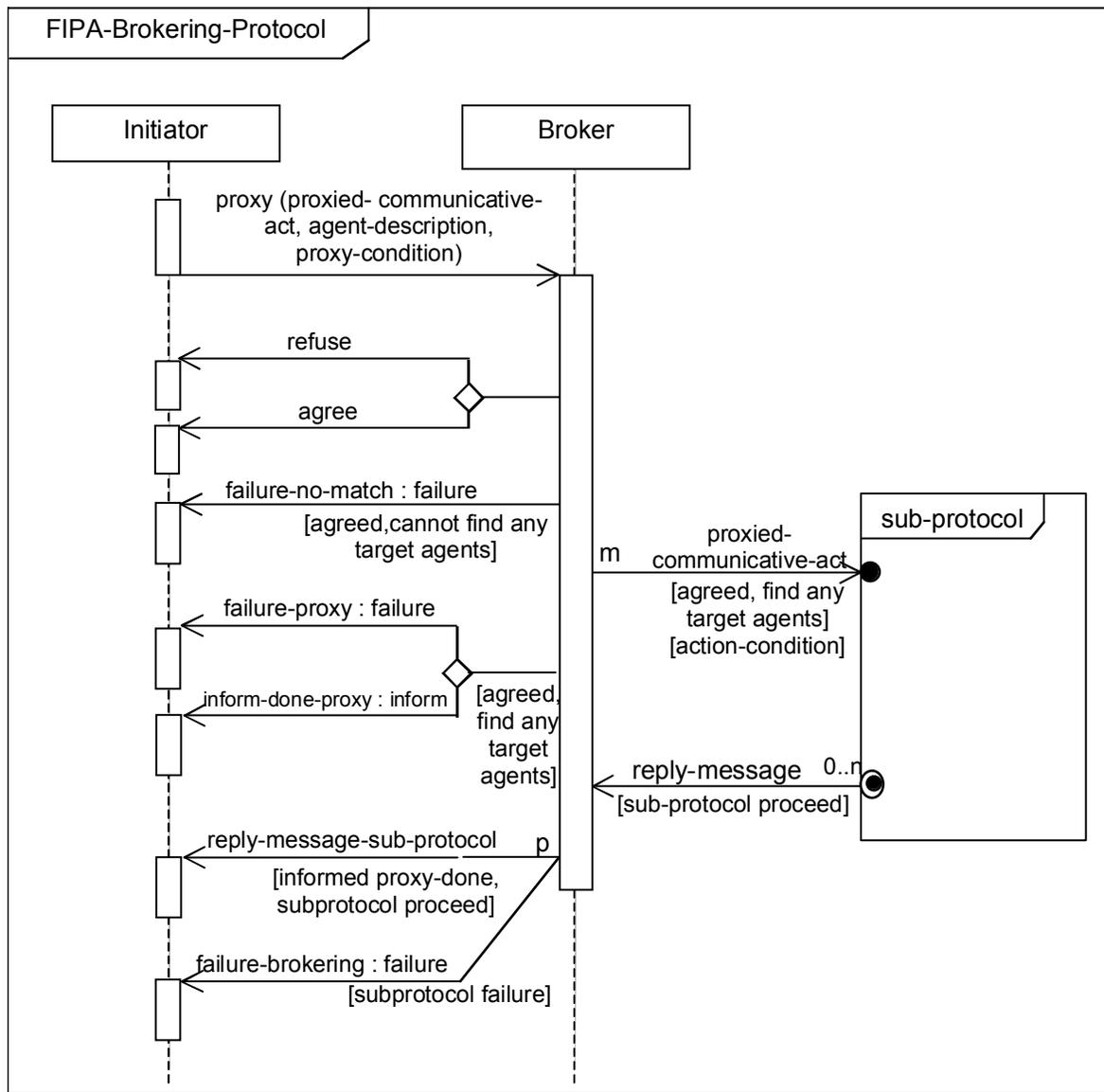


Figure 1: FIPA Brokering Interaction Protocol

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63
64

65 1.1 Explanation of the Interaction Protocol Flow

66 The FIPA Brokering Interaction Protocol (IP) is a macro IP since the `proxy` communicative act (see [FIPA00037]) for
67 brokerage embeds a communicative act as its argument and so the IP for the embedded communicative act is also
68 embedded in this IP. This embedded IP guides some parts of the remainder of the interaction, thus parts of this protocol
69 are written very generically.

70

71 The Initiator of the brokering interaction begins the interaction with a `proxy` message which contains the following: a
72 referential expression denoting the target agents to which the broker should forward the communicative act, the
73 communicative act to forward and a set of proxy conditions such as the maximum number of agents to which the
74 message should be forwarded. The Broker processes the request and makes a decision whether to agree to or refuse
75 the request and communicates either an `agree` or a `refuse` communicative act accordingly. Communication of a
76 `refuse` terminates the interaction.

77

78 Once the Broker has agreed to be a proxy, it then locates agents per the description from the `proxy` message. If no
79 such agents can be found, the Broker returns a `failure-no-match` and the interaction terminates. Otherwise, the
80 Broker may modify the list of matching agents based on the `proxy-condition` parameter. It then begins m
81 interactions with the resulting list of n agents with each interaction in its own separate sub-protocol. At this point, the
82 Broker should record some of the ACL parameters (see [FIPA00061]), for example, `conversation-id`, `reply-`
83 `with` and `sender`, of the received `proxy` message to return in the r replies to the Initiator.

84

85 Note that the nature of the sub-protocol and the nature of the replies are driven by the interaction protocols specified in
86 the communicative act from the `proxy` message. As the sub-protocol progresses, the Broker forwards the responses
87 that it receives from the sub-protocol to the Initiator. These messages are defined as the `reply-message-sub-`
88 `protocol` communications, and may be either successful replies as defined by the sub-protocol or `failure`. If the
89 initial proxy was an `inform`, there may in fact be no replies from the sub-protocol (and in fact means that the
90 interaction is identical to a recruited `inform`). When the sub-protocol completes, the Broker forwards the final `reply-`
91 `message` from the sub-protocol and the brokering IP terminates. However, there can be other failures that are not
92 explicitly returned from the sub-protocol, for example, the agent that is executing the sub-protocol has failed. If the
93 Broker detects such problems, it returns a `failure-brokering`, which terminates the IP.

94

95 A second issue to address occurs because multiple agents may match and therefore multiple sub-protocols (m of them)
96 may be initiated by the Broker within the brokering IP. In this case, the Broker may collect the n received responses and
97 combine them into a single `reply-message-sub-protocol`, or may forward the `reply-message-sub-protocol`
98 messages from the separate sub-protocols individually ($1 \leq p \leq n$). This is complicated by situations such as one agent
99 responding with a `failure` while a second agent returns a `reply-message`, or the situation where results are
100 inconsistent. The Broker must determine whether to resolve such situations internally or forward the responses to the
101 Initiator. In doing this, the Broker must also be careful to avoid disruptive acts such as directly forwarding a `failure`
102 from a sub-protocol, which would have the inadvertent effect of ending the brokering IP.

103

104 Any interaction using this interaction protocol is identified by a globally unique, non-null `conversation-id` parameter,
105 assigned by the Initiator. The agents involved in the interaction must tag all of its ACL messages with this conversation
106 identifier. This enables each agent to manage its communication strategies and activities, for example, it allows an
107 agent to identify individual conversations and to reason across historical records of conversations.

108

109 In the case of 1:N interaction protocols or sub-protocols the Initiator is free to decide if the same `conversation-id`
110 parameter should be used or a new one should be issued. Additionally, the messages may specify other interaction-
111 related information such as a timeout in the `reply-by` parameter that denotes the latest time by which the sending
112 agent would like to have received the next message in the protocol flow.

113

114 1.2 Exceptions to Interaction Protocol Flow

115 At *any* point in the IP, the receiver of a communication can inform the sender that it did not understand what was
116 communicated. This is accomplished by returning a `not-understood` message. As such, *Figure 1* does not depict a
117 `not-understood` communication as it can occur at any point in the IP. The communication of a `not-understood`
118 within an interaction protocol may terminate the entire IP and termination of the interaction may imply that any

119 commitments made during the interaction are null and void. However, since this IP broadcasts to more than one
 120 Participant, multiple responses are also possible. Each response, then, must be evaluated separately – and some of
 121 these responses might be *not-understood*. However, terminating the entire IP in this case might not be appropriate,
 122 as other Participants may be continuing with their sub-protocols.

123
 124 At any point in the IP, the initiator of the IP may cancel the interaction protocol by initiating the meta-protocol shown in
 125 *Figure 2*. The *conversation-id* parameter of the cancel interaction is identical to the *conversation-id* parameter
 126 of the interaction that the Initiator intends to cancel. The semantics of cancel should roughly be interpreted as meaning
 127 that the initiator is no longer interested in continuing the interaction and that it should be terminated in a manner
 128 acceptable to both the Initiator and the Participant. The Participant either informs the Initiator that the interaction is done
 129 using an *inform-done* or indicates the failure of the cancellation using a *failure*.
 130

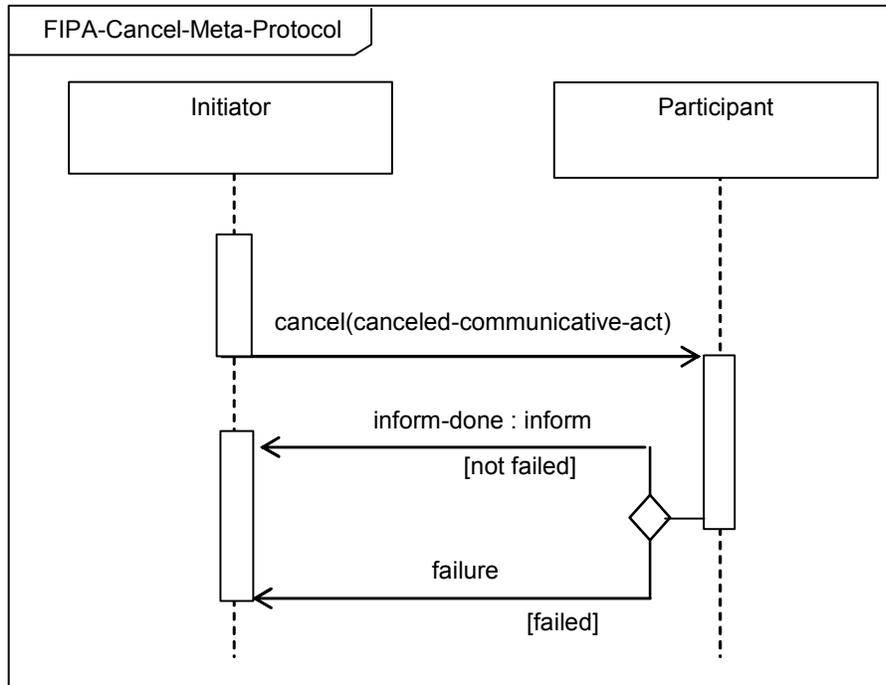


Figure 2: FIPA Cancel Meta-Protocol

131
 132
 133
 134 This IP is a pattern for a simple interaction type. Elaboration on this pattern will almost certainly be necessary in order to
 135 specify all cases that might occur in an actual agent interaction. Real world issues such as the effects of cancelling
 136 actions, asynchrony, abnormal or unexpected IP termination, nested IPs, and the like, are explicitly not addressed here.
 137

138 **2 References**

- 139 [Finin97] Finin, T. Labrou, Y. and Mayfield, J., *KQML as an Agent Communication Language*. In: Software
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- 145 [Odell2001] Odell, James, Van Dyke Parunak, H. and Bauer, B., *Representing Agent Interaction Protocols in UML*.
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147 140, Berlin, 2001.
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149

150 3 Informative Annex A — ChangeLog

151 3.1 2002/11/01 - version G by TC X2S

152	Page 1, line 42:	Reworked and expanded the section description of the IP
153	Page 2, Figure 1:	The <code>not-understood</code> communication was removed
154	Page 2, Figure 1:	Used a more generic set of communicative acts which the Broker is going to forward the responses it received from the sub-protocol and if the Broker notices some failure, such as no response at all from the sub-protocol after a given time period, then the Broker may send the Initiator a failure of its own
155		
156		
157		
158	Page 2, Figure 1:	Multiple sub-protocols indicated by inserting m , n and p respectively on three arcs; m sub-protocols can be started, resulting in n responses that the Broker can consolidate into p responses to the Initiator
159		
160		
161	Page 2, Figure 1:	To conform to UML 2, the protocol name was placed in a boundary, x is removed from the diamonds (xor is now the default) and the template box was removed
162		
163	Page 2, line 70:	Added a new section on Explanation of Protocol Flow
164	Page 2, line 70:	Reworked and expanded the section on Exceptions of Protocol Flow to incorporate a meta-protocol for cancel
165		
166	Page 2, line 70:	Added a paragraph explaining the <code>not-understood</code> communication and its relationship with the IP
167		
168		