- FOUNDATION FOR INTELLIGENT PHYSICAL AGENTS

# **5** FIPA Subscribe Interaction Protocol Specification

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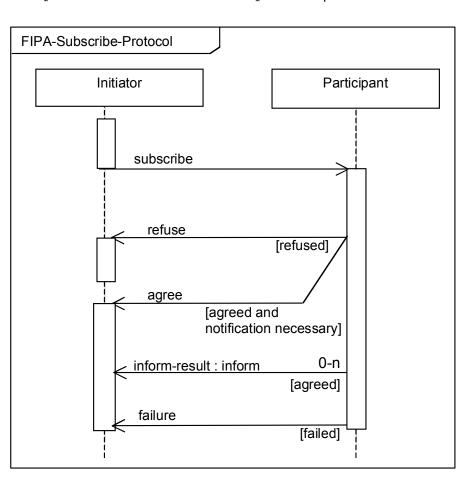
## 47 1 FIPA Subscribe Interaction Protocol

The FIPA Subscribe Interaction Protocol (IP) allows an agent to request a receiving agent to perform an action on subscription and subsequently when the referenced object changes.

51 The representation of this IP is given in *Figure 1* which is based on an extension of UML 1.x. [Odell2001]. This protocol 52 is identified by the token fipa-subscribe as the value of the protocol parameter of the ACL message.

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Figure 1: FIPA Subscribe Interaction Protocol

#### 58 1.1 Explanation of the Protocol Flow

The Initiator begins the interaction with a subscribe message containing the reference of the objects in which they are interested. The Participant processes the subscribe message and makes a decision whether to accept or refuse the query request. If the Participant makes a refuse decision, then "refused" becomes true and the Participant communicates a refuse. Otherwise, "agreed" becomes true.

If conditions indicate that an explicit agreement is required (that is, "notification necessary" is true), then the Participant communicates an agree. The agree may be optional depending on circumstances, for example, if the requested action is very quick and can happen before a time specified in the reply-by parameter.

In a successful response, the Participant replies with an inform-result communication with the content being a referring expression to the subscribed objects. The Participant continues to send inform-result messages as the objects denoted by the referring expression change. If at some point after the Participant agrees, it experiences a 72

71 failure, then it communicates this with a failure message, which also terminates the interaction. Otherwise, the interaction may be terminated by the Initiator using the cancel meta-protocol as described in Section 1.2.

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74 Any interaction using this interaction protocol is identified by a globally unique, non-null conversation-id parameter, 75 assigned by the Initiator. The agents involved in the interaction must tag all of its ACL messages with this conversation 76 identifier. This enables each agent to manage its communication strategies and activities, for example, it allows an 77 agent to identify individual conversations and to reason across historical records of conversations. Additionally, 78 because it may be important to preserve the sequence of the inform-result messages, it is important that the message transport used for this IP preserve the ordering of messages. 79

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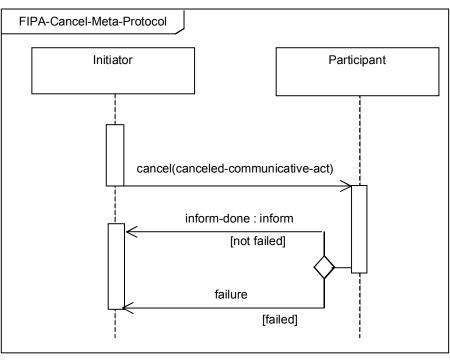
#### **Exceptions to Interaction Protocol Flow** 1.2 81

82 At any point in the IP, the receiver of a communication can inform the sender that it did not understand what was 83 communicated. This is accomplished by returning a not-understood message. As such, Figure 1 does not depict a 84 not-understood communication as it can occur at any point in the IP. The communication of a not-understood within an interaction protocol may terminate the entire IP and termination of the interaction may imply that any 85 commitments made during the interaction are null and void. 86

At any point in the IP, the initiator of the IP may cancel the interaction protocol by initiating the meta-protocol shown in 88 89 Figure 2. The conversation-id parameter of the cancel interaction is identical to the conversation-id parameter 90 of the interaction that the Initiator intends to cancel. The semantics of cancel should roughly be interpreted as meaning that the initiator is no longer interested in continuing the interaction and that it should be terminated in a manner 91 acceptable to both the Initiator and the Participant. The Participant either informs the Initiator that the interaction is done 92 93 using an inform-done or indicates the failure of the cancellation using a failure.

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Figure 2: FIPA Cancel Meta-Protocol

98 This IP is a pattern for a simple interaction type. Elaboration on this pattern will almost certainly be necessary in order to 99 specify all cases that might occur in an actual agent interaction. Real world issues such as the effects of cancelling actions, asynchrony, abnormal or unexpected IP termination, nested IPs, and the like, are explicitly not addressed here. 100

101

#### 102 2 References

103[FIPA 00037]FIPA Communicative Act Library Specification. Foundation for Intelligent Physical Agents, 2000.104http://www.fipa.org/specs/fipa00037/

- 105 [Odell2001]
  106 In: Agent-Oriented Software Engineering, Ciancarini, P. and Wooldridge, M., Eds., Springer, pp. 121-107 140, Berlin, 2001. http://www.fipa.org/docs/input/f-in-00077/
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# 110 **3 Informative Annex A — ChangeLog**

#### 111 3.1 2002/11/01 - version G by TC X2S

112	Page 1, Figure 1:	The not-understood communication was removed
113	Page 1, Figure 1:	Reworked the protocol to insert an optional agree
114 115	Page 1, Figure 1:	Deleted the explicit cancel from the protocol diagram because it has been moved to the meta- protocol section
116 117	Page 1, Figure 1:	Added guards to the diagram to indicate that the protocol may be terminated by reaching the end of the conversation-length
118 119	Page 1, Figure 1:	To conform to UML 2, the protocol name was placed in a boundary, x is removed from the diamonds (xor is now the default) and the template box was removed
120	Page 1, line 42:	Reworked and expanded the section description of the IP
121	Page 1, line 54:	Added a new section on Explanation of Protocol Flow
122 123	Page 1, line 54:	Reworked and expanded the section on Exceptions of Protocol Flow to incorporate a meta- protocol for cancel
124	Page 1, line 54:	Added a paragraph explaining the not-understood communication and its relationship with
125		the IP
126		

### 127 3.2 2002/12/03 - version H by FIPA Architecture Board

128	Entire document:	Promoted to Standard status
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